

# Introduction to Algorithms

## Online Algorithm

Xiang-Yang Li and Haisheng Tan

School of Computer Science and Technology  
University of Science and Technology of China (USTC)

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# Introduction

## Online Algorithms

Online Algorithms are algorithms that need to make decisions **without full knowledge of the input**, i.e., with full knowledge of the past but no (or partial) knowledge of the future.

For this type of problem we will attempt to design algorithms that are **competitive** with the optimal offline algorithm, which has perfect knowledge of the future.

# Competitive Ratio

- Competitive ratio: For the maximization problems,

$$ratio = \max_s \frac{ALG(s)}{Offline OPT(s)}$$

, where  $ALG(s)$  is the cost of ALG on the input sequence  $s$  and Offline  $OPT(s)$  is the optimal cost for the same sequence with full information.

- Competitive ratio is a **worst case** bound.

# The Ski-Rental Problem

- Assume that you are taking ski lessons. After each lesson you decide (depending on how much you enjoy it, what is your bones status, and the weather) whether to continue to ski or to stop totally.
- You have the choice of either renting skis for 1\$ a time or buying skis for B\$ .
- Will you buy or rent?

# The Ski-Rental Problem

- If you knew in advance how many times  $T$  you would ski in your life then the choice of whether to rent or buy is simple. If you will ski more than  $B$  times then buy before you start, otherwise always rent.
- The cost of this algorithm is  $\min(T, B)$ .
- This type of strategy, with perfect knowledge of the future, is known as an **offline strategy**.

# The Ski-Rental Problem

- In practice, you don't know how many times you will ski. What should you do?
- An online strategy will be a number  $k$  such that after renting  $k - 1$  times you will buy skis (just before your  $k^{th}$  visit).

Claim:

Setting  $k = B$  guarantees that you never pay more than twice the cost of the offline strategy.

**Example:** Assume  $B = 7\$$  Thus, after 6 rents, you buy. Your total payment:  $6 + 7 = 13\$$

# The Ski-Rental Problem

## Claim:

Setting  $k = B$  guarantees that you never pay more than twice the cost of the offline strategy.

## Proof:

When you buy skis in your  $k^{th}$  visit, even if you quit right after this time,  $T \geq B$ .

- Your total payment is  $k - 1 + B = 2B - 1$ .
- The offline cost is  $\min(T, B) = B$ .
- The ratio is  $(2B - 1)/B = 2 - 1/B$ .

We say that this strategy is  $(2-1/B)$ -competitive.

# The Ski-Rental Problem

## Is there a better choice of $k$ ?

- Let  $k$  be any strategy (buy after  $k-1$  rents).
- Suppose you buy the skis at the  $k^{th}$  time and then break your leg and never ski again.
- Your total ski cost is  $k - 1 + B$  and the optimum offline cost is  $\min(k, B)$ .
- For every  $k$ , the ratio  $(k - 1 + B) / \min(k, B)$  is at least  $(2 - 1/B)$ .
- Therefore, every strategy is at least  $(2 - 1/B)$ -competitive.

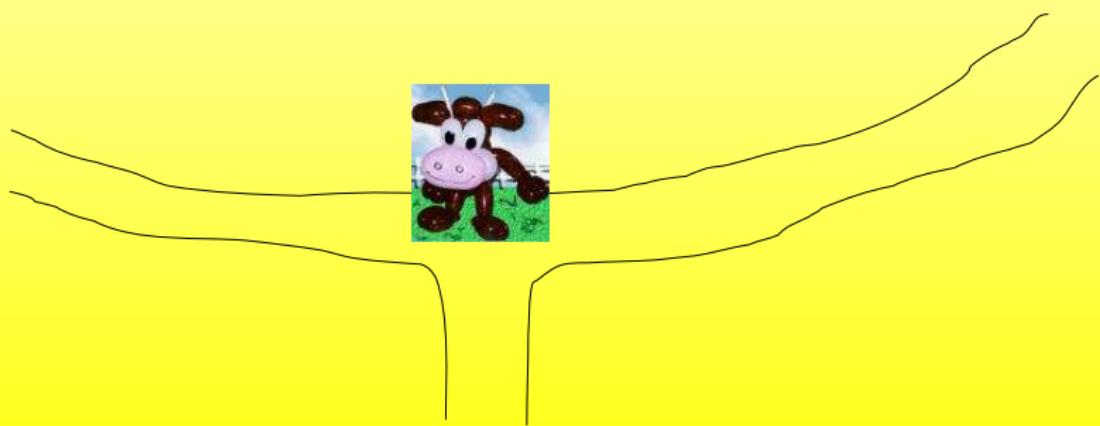
# The Ski-Rental Problem

## General Rule 1:

When balancing **small incremental costs** against a **big one-time cost**, you want to **delay** spending the big cost until you have accumulated roughly the same amount in small costs.

# The Lost Cow Problem

Old McDonald lost his favorite cow. It was last seen marching towards a junction leading to two infinite roads. None of the witnesses can say if the cow picked the left or the right route.



# The Lost Cow Problem

## OLD McDONALD'S ALGORITHM()

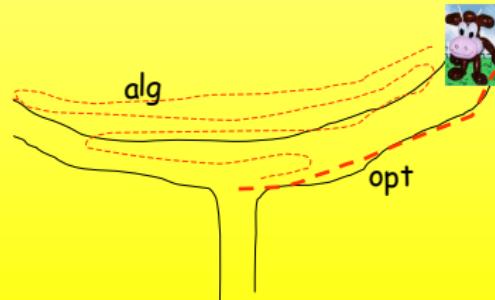
```
1: d = 1; current side = right
2: while true do
3:   Walk distance d on current side
4:   if find cow then
5:     exit
6:   else
7:     d = 2d
8:     Flip current side
9:   return to starting point
```

# The Lost Cow Problem

## Theorem

Old McDonald's algorithm is 9-competitive.

**In other words:** The distance that Old McDonald might pass before finding the cow is at most 9 times the distance of an optimal offline algorithm (who knows where the cow is.).



# The Lost Cow Problem

## Theorem

Old McDonald's algorithm is 9-competitive.

### Proof:

The worst case is that he finds the cow a little bit beyond the distance he last searched on this side (why?) <sup>1</sup>.

Thus,  $OPT = 2^j + \epsilon$  where  $j = \# \text{ of iterations}$  and  $\epsilon$  is some small distance. Then,

$$Cost \ OPT = 2^j + \epsilon > 2^j$$

$$\begin{aligned} Cost \ ON &= 2(1 + 2 + 4 + \dots + 2^{j+1}) + 2^j + \epsilon \\ &= 2 \cdot 2^{j+2} + 2^j + \epsilon = 9 \cdot 2^j + \epsilon < 9 \cdot Cost \ OPT \end{aligned}$$

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<sup>1</sup>Note: this implies that at the first try, you search the direction where the cow is.

## The Secretary Problem

We have  $n$  candidates (perhaps applicants for a job or possible marriage partners). Our goal is choose the very best candidate. The assumptions are

- Candidates can be totally ordered from best to worst with no ties.
- Candidates arrive sequentially in **random** order.
- We can only determine the relative ranks of the candidates as they arrive. We cannot observe the absolute ranks.
- After each interview we must either **immediately** accept or reject the applicant. Once a candidate is rejected, she can not be recalled. Once a candidate is accepted, we stopped interviewing.
- The number of candidates  $n$  is known.

# The Secretary Problem

## An Online Strategy

- After meeting the  $i$ -th candidate, we are able to give a score denoted  $\text{score}(i)$ .
- Selecting a positive integer  $k < n$ , interviewing and then rejecting the first  $k$  candidates.
- Accept the first candidate thereafter who has a higher score than all  $k$  preceding candidates.
- If it turns out that the best-qualified candidate was among the first  $k$  interviewed, then we have to accept the  $n$ -th applicant.

# The Secretary Problem

ON-LINE-MAXIMUM( $k, n$ )

```
1: bestscore = -inf
2: for  $i = 0$  to  $k$  do
3:   if score( $i$ ) > bestscore then
4:     bestscore = score( $i$ )
5: for  $i = k + 1$  to  $n$  do
6:   if score( $i$ ) > bestscore then return  $i$ 
return  $n$ 
```

## The Best Possible $k$

Let  $S$  be the event that we succeed in choosing the best-qualified candidate. We choose the  $k$  to maximize  $Pr\{S\}$ .

Let  $S_i$  be the event that we succeed when the best-qualified applicant is the  $i$ -th one interviewed. We assume  $k$  is fixed.

$$Pr\{S\} = \sum_{i=1}^n Pr\{S_i\} = \sum_{i=k+1}^n Pr\{S_i\}$$

Let  $B_i$  be the event that the best-qualified applicant must be in position  $i$ , and let  $O_i$  be the event that none of the applicants in positions from  $k+1$  to  $i-1$  are chosen. Then,

$$Pr\{S_i\} = Pr\{B_i \cap O_i\} = Pr\{B_i\} Pr\{O_i\}$$

## The best possible $k$

The maximum score is equally likely to be in any one of the  $n$  positions.

$$Pr\{B_i\} = 1/n$$

For event  $O_i$  to occur, the maximum value in positions from 1 to  $i-1$  must be in one of the first  $k$  positions.

$$Pr\{O_i\} = k/(i-1)$$

$$Pr\{S_i\} = Pr\{B_i\}Pr\{O_i\} = k/(n(i-1))$$

And we can calculate the possibility of  $S$ .

$$Pr\{S\} = \sum_{i=k+1}^n Pr\{S_i\} = \sum_{i=k+1}^n \frac{k}{n(i-1)} = \frac{k}{n} \sum_{i=k+1}^n \frac{1}{i-1} = \frac{k}{n} \sum_{i=k}^{n-1} \frac{1}{i}$$

# The best possible $k$

We have

$$\int_k^n \frac{1}{x} dx \leq \sum_{i=k}^{n-1} \frac{1}{i} \leq \int_{k-1}^{n-1} \frac{1}{x} dx$$

Evaluating these definite integrals.

$$\frac{k}{n}(\ln n - \ln k) \leq \Pr\{S\} \leq \frac{k}{n}(\ln(n-1) - \ln(k-1))$$

Choosing  $k$  that maximizes the lower bound on  $\Pr\{S\}$ .

$$\frac{1}{n}(\ln n - \ln k - 1) = 0 \rightarrow k = \frac{n}{e}$$

If we implement our strategy with  $k = n/e$ , we succeed in hiring our best-qualified applicant with probability at least  $1/e$ .

# The Lost Cow Problem & The Secretary Problem

## General Rule 2:

When lack of key information, make some tentative actions, or accumulate partial information first.

# Reading List

Lecture:

**Advanced Algorithms**, CMU. <http://www.cs.cmu.edu/~15850/>.

Book:

**Online Computation and Competitive Analysis**, Allan Borodin & Denis Pankratov, Cambridge University Press.